

CHARLES CASTRO

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EDUCATION

Laguardia Community College:

Pursuing an associates in New Media Technology

Expected graduation Spring 2025

Coursework in:

- 3D Modeling and animation
- Game Design fundamentals
- Graphic design

SOFTWARE

- Adobe Creative Suite (Illustrator, Photoshop, Premiere, & Indesign...)
- Blender 3D Modeling
- HTML/CSS
- Unreal Engine

WORK EXPERIENCE

N.A.F. Internship Program: (2022)

Gained experience with an employer based on funding creatives ideas and worked with them to learn about how to work in group projects and team building skills

Presented an idea to the employer based on a recycling app to fight the ongoing struggle with bad recycling habits and climate change to test how we developed our presenting skills.

INTERESTS

- 3D modeling
- Digital Drawing
- Game Design
- Animation
- Graphic Design

SKILLS

- Bilingual (English/Spanish)
- Project/Event management
- Computer Proficiency
- Amateur Design/Art